GE
Intelligent Platforms

State Logic Products*

OnTOP for Series 90 -70 Online Troubleshooting and Operator Program*

User's Manual

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We Welcome Your Comments and Suggestions

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Chapter 1 Getting Started

OnTOP stands for “Online Troubleshooting and Operator Program.” OnTOP is a software package that allows an IBM–PC computer to be used as an on–line communication device for the 90–70 State Logic® Processor (SLP). The SLP is a controller module for the Series 90–70 PLC system that has an embedded State Engine operating system which executes State Logic control programs. This control program is created with ECLiPS, GE State Logic programming tool for programming in English.

OnTOP runs on an IBM–PC compatible or PS2 computer and connects to the State Engine through the serial ports. This product is used as a run–time operator interface and maintenance troubleshooting tool.

How to Use this Manual

The first three sections explain how to get OnTOP up and running. To get a quick start on using the OnTOP functions, use the last section, the **Quick Reference Guide**, to see which functions to use to do various operations. Use the other sections for detailed information on the functions and the security system.

Notational Conventions:

1. All references to individual keys are enclosed in angle brackets.

   <Enter>

2. Displays showing computer screens are actual OnTOP displays all having borders with rounded corners.

3. All text that the user is instructed to enter at the keyboard is displayed in **bold italics.**

4. References to menu options are displayed inside double quotes.

   “Advanced Troubleshooting Screen”

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Hardware Requirements

1. IBM PC compatible or PS2
2. Hard Disk
3. 640K of RAM – Extended and / or expanded memory optional
4. DOS version 3.1 or higher
5. 5.25 or 3.5 inch drive
6. Color or Monochrome monitor

Getting Help

There are four ways to get information about using OnTOP.

1. The OnTOP Help System: The first OnTOP menu presents a choice to see instructions on using OnTOP. There are other menu options in OnTOP for access to the OnTOP help system. In addition the help system is always accessible by pressing the help key, <F1>. This is a context sensitive help system, which means that the help displayed refers to the menu selection highlighted when the help key is pressed.

   Whenever a help screen is displayed, hit the help key <F1> again to get more information about different key functions. Press the <Esc> key to return to the program.

2. The following manual sections provide detailed information on using the OnTOP program. Use the table of contents to locate specific information about a topic of interest.
3. Call your local GE Intelligent Platforms distributor.
4. Call the GE Intelligent Platforms Technical Support Hotline at 1–800–828–5747.

Chapter 2 Installation

The OnTOP distribution disk #1 contains an installation program that creates a directory, \ECLIPS\S90–70, on your hard disk, if this directory does not already exist. The installation program copies the OnTOP files into this directory.

Copy Protection

OnTOP is copy protected so that only one copy can be installed per set of distribution disks. If an attempt is made to run OnTOP without proper installation, a message is displayed stating that this is an unauthorized version of OnTOP. After OnTOP has been installed from the distribution disks, no more installations are allowed.

There is an uninstall option in the installation program. Use this option to remove OnTOP from one computer and install it on another. When the uninstall option is chosen, the distribution disks are modified allowing another copy of OnTOP to be installed.

Installation Procedure

To start the installation program insert disk #1 into drive A or B. Make the drive the current logged drive by entering **A:** or **B:** then <Enter>. Next, type **INSTALL** then <Enter>. Fill in the options and follow the directions displayed.

The first option is to choose to “INSTALL” or “UNINSTALL OnTOP”. To select one of the options presented, use the arrow keys to highlight the appropriate choice and press <Enter>.

The next display asks for the letter of the hard drive where OnTOP is to be installed. C is the default hard drive letter, but you may delete this choice and enter another. Press <Enter> when the correct letter is displayed.

The files will be copied to the appropriate drive. Insert the correct disk number when directed to do so.

Chapter 3 Starting OnTOP

Preparation Steps for Using OnTOP

The following steps describe the typical procedure before using OnTOP.

1. Write and debug the control program using ECLiPS.
2. Set up the security system with ECLiPS.
3. Use ECLiPS to Download the Program to the State Engine.
4. Exit ECLiPS
5. Make \ECLIPS\S90–70 the currently logged directory by typing **CD\ECLIPS\S90–70** then <Enter>.
6. Type **ONTOP** then <Enter> to start the program.

Often, after a control program is developed using ECLiPS, the machine being controlled is duplicated, using OnTOP as the run–time interface to the controller. In this situation OnTOP executes on a different computer from the one where the program is initially developed using ECLiPS.

To start OnTOP on a separate computer from the one where the program is developed, copy all of the program files (the disk files with the program name and different file extensions) to the new computer. For example, if the project name is ASSEMBLY, all of the files in the ECLiPS current directory starting with ASSEMBLY should be copied over to the OnTOP computer. The likely files are:

ASSEMBLY.TG0 – English Program
ASSEMBLY.PRJ – Name Configuration Information
ASSEMBLY.PSM – Control Program
ASSEMBLY.DBG – Monitor Table Information
ASSEMBLY.TRC – Previously Uploaded Trace Information
TABLES.CFG – Setup Information

Enter the Password

If the security system is used, the first display after the OnTOP logo asks for a password. Type in your password when asked. As the password is entered, the keystrokes are not displayed on the screen so that the password remains a secret from those who may be watching the entry. If the password is valid, OnTOP reports the security level accessed. If the password is not valid, OnTOP gives the operator another chance. If the password is invalid three times, OnTOP returns to DOS.

Connecting OnTOP with the Series 90-70 State Logic Processor

The OnTOP host computer must be connected to the State Engine's programming port. OnTOP immediately checks that it is connected to the State Logic Processor. If there is a problem communicating, OnTOP indicates the problem and offers three options:

> Attempt to Connect Again
> Change Host Comm Port Settings
> Exit OnTOP and Return to DOS

If there is a problem connecting to the State Engine, check the serial cable to see that it is the appropriate one to connect to the OnTOP serial port to the State Logic Processor serial port. Also, check that the State Logic Processor serial port being used is the designated programming port. After making any changes, try the connection again.

If there still is no connection, select the "Change Host Comm Port Settings" option displayed with the message displayed on the screen. Check the baud rate and port number selected are correct. The default baud rate for the State Logic Processor is 9600 and Port 1 is the default programming port. If the "Exit OnTOP and Return to DOS" selection is chosen, the program exits, returning control to DOS.

OnTOP Loads Program Information from the Program Disk File

OnTOP now attempts to match the program resident in the State Logic Processor with those stored in its current directory. If there is a match, OnTOP loads the program from the program files stored on the current drive. These files are created by ECLiPS during program development and when the program is Downloaded to the State Logic Processor.

If OnTOP cannot find the files which correspond to the controller program, a message is displayed indicating this condition and presenting a YES / NO option of changing the current default path name. Answer NO to return to DOS. Answer YES to change the path directing OnTOP to the drive and directory where the program files are stored.

If the program in the controller is not the same version as the file on disk, OnTOP issues an error message. To make the versions in the controller and on disk the same, use ECLiPS make a new translation of the control program.

Once the correct files are found, OnTOP starts executing. At this point choose from the menu to enter one of the modes of operation, view help on using OnTOP, or return to DOS.

OnTOP Modes of Operation

After the password is entered and connection is made to the controller, a menu is displayed offering these options:

Enter Operator Mode
Enter Troubleshooting Mode
Get Instructions on Using OnTOP
Setup Functions
Exit OnTOP and Return to DOS

There are two modes of operation, Troubleshooting Mode and Operator Mode. Both modes use the bar at the top to indicate the current program name. The bottom bar shows important active keys and their functions. There are also two windows above the bottom information bar which display run–time system messages and whether the controller is running or halted. The use of the main display screen is the primary difference between the two modes.

The Setup Functions option gives choices for the maximum number of States and Variable, and I/O Names. Select the smallest number possible for more efficient execution and less required RAM space.

Operator Mode

The Operator Mode main display is called the Terminal Log screen. This screen is designed to show system messages and run–time program messages from the State Logic Processor. This information might be an operator interface menu screen, information for the operator or data to be logged to a printer or disk file for future analysis.

a80027

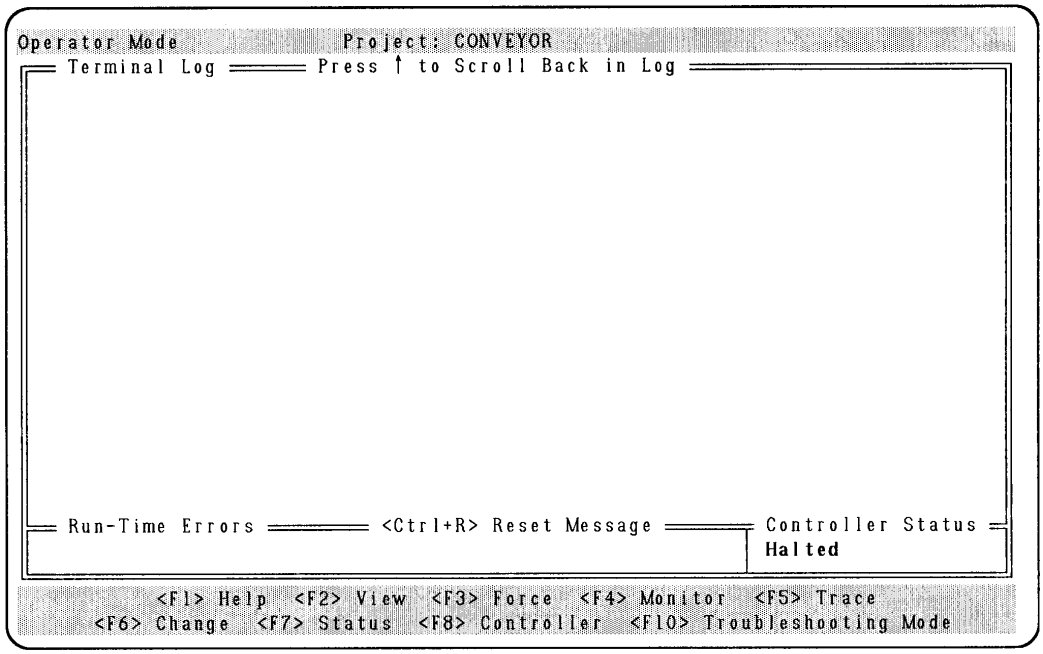

Figure 3-1. Operator Mode Screen

From this display operators may also enter information to the control program, such as menu choices or critical program data such as the number of parts to make or a high limit value for a tank level controller.

A history of entries in the terminal log is viewed by pressing the <Up Arrow> key. As the <Up Arrow> key is pressed the display continues to scroll down to display previous messages. To exit the scrolling mode and return to regular message display, press the <End> or <Esc> keys.

Troubleshooting Mode

The first display upon entering Troubleshooting Mode is the Troubleshooting Menu. This menu gives access to several of the OnTOP functions and also a way to exit OnTOP by choosing the "Quit and Return to DOS" option.

a80028

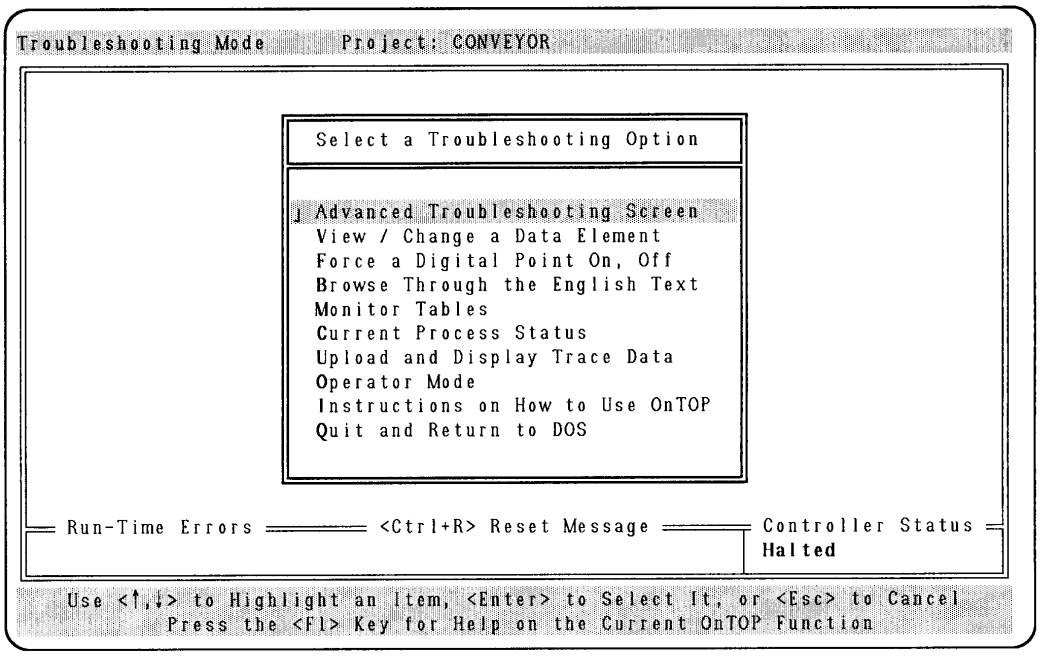
Troubleshooting Mode Project: CONVEYOR
Select a Troubleshooting Option
Advanced Troubleshooting Screen
View / Change a Data Element
Force a Digital Point On, Off
Browse Through the English Text
Monitor Tables
Current Process Status
Upload and Display Trace Data
Operator Mode
Instructions on How to Use OnTOP
Quit and Return to DOS
Run-Time Errors
<Ctrl+R> Reset Message
Controller Status
Halted
Use <↑,↓> to Highlight an Item, <Enter> to Select It, or <Esc> to Cancel
Press the <F1> Key for Help on the Current OnTOP Function

Figure 3-2. Troubleshooting Menu

This menu is also a pathway to the Troubleshooting Mode main display which shows the English program. Choose either "Advanced Troubleshooting Screen" or "Browse Through the English Text" options to view the English program.

a80029

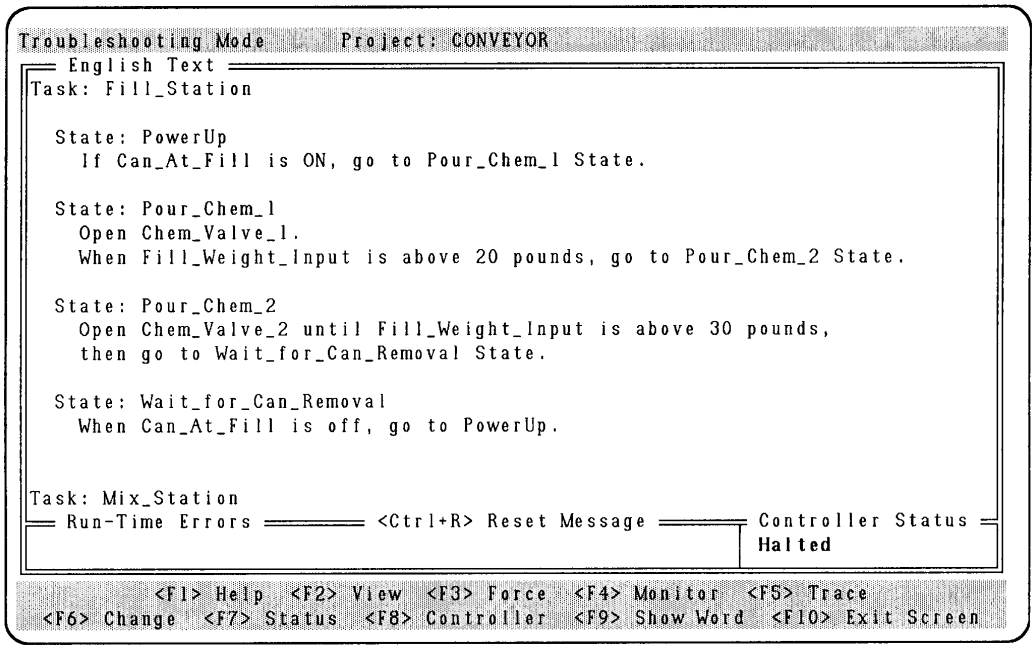

Figure 3-3. Troubleshooting Mode Screen

This mode is designed for troubleshooting personnel and maintenance specialists to scroll through the English program and still have access to the OnTOP functions.

Use the Show Word option to display the definition of the word at the cursor location. This is the one function of the Troubleshooting Mode that is not available in the Operator Mode. If the word describes some data of the program (variables, analog values, or digital I/O circuits), the current value is displayed. If a Task name is chosen the current State of that Task is displayed. These values can also be changed from this display by pressing the <C> key, and entering a new value in the window provided.

Chapter 4 OnTOP Security System

The OnTOP Security System is designed for machine operation safety. Through this feature unauthorized access to the control of the machine is prevented. The security system allows up to 4 levels of security for OnTOP. Levels 1 – 3 are customized to allow or disallow access to six functions. Level number 4 allows unlimited access to all of the features in OnTOP.

Note

There is no level of access to OnTOP that allows any program changes.

To initialize the Security System, run ECLiPS from the same drive as OnTOP. Select "Security" from the ECLiPS Program Mode menu. Often, ECLiPS is uninstalled from the drive after the program security system is initialized and the program is downloaded to the controller.

a80030

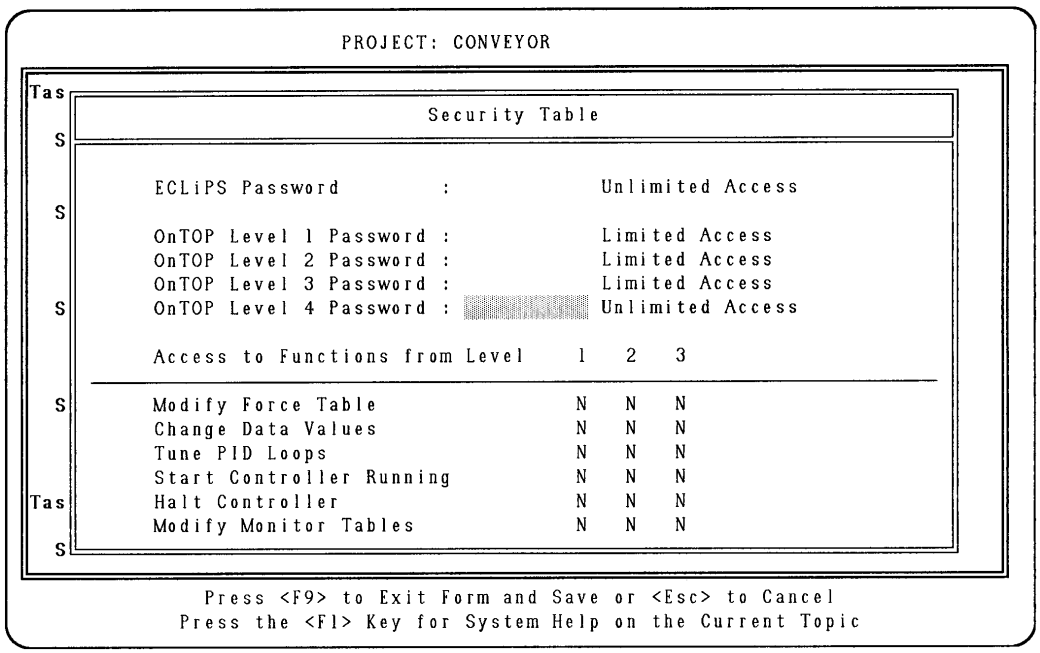
PROJECT: CONVEYOR
Tas
S
Security Table
ECLiPS Password : Unlimited Access
S
OnTOP Level 1 Password : Limited Access
OnTOP Level 2 Password : Limited Access
OnTOP Level 3 Password : Limited Access
S
OnTOP Level 4 Password : Unlimited Access
Access to Functions from Level 1 2 3
S
Modify Force Table N N N
Change Data Values N N N
Tune PID Loops N N N
Start Controller Running N N N
Tas
Halt Controller N N N
Modify Monitor Tables N N N
S
Press <F9> to Exit Form and Save or <Esc> to Cancel
Press the <F1> Key for System Help on the Current Topic

Figure 4-1. ECLiPS Security Form

Use the arrow keys to move the highlighted cursor to the OnTOP Level 1 Password block in the security form. Enter the password. Move the cursor to Level 2, 3, 4 and enter the appropriate passwords. Move the cursor to the Function Access Table and enter a "Y" or an "N" to activate or deactivate the function listed for each level of security access. Also use this form to make any changes to an existing security system.

Chapter 5 OnTOP Functions

OnTOP provides several functions to display and change I/O and data values in the State Logic Processor. The availability of some of these functions depends on the current mode of operation. The Quick Reference Section at the end of this manual gives some hints about how to do different operations. Use the following section for more detailed information about each of these functions and the modes of operation where they are used.

Modes of Operation

OnTOP provides two modes of operation, Troubleshooting and Operator. The user may easily switch back and forth between the two modes.

The Troubleshooting Mode is designed to be used by maintenance personnel for diagnosing machine faults or evaluating a machine's operation. Use this mode to view the English text of the executing program while still maintaining access to the OnTOP on–line functions. The Troubleshooting Mode has two screens, one that displays a menu of Troubleshooting Options and the other where the English program is displayed and the Troubleshooting options are selected with the function keys.

Use the Operator Mode as an operator display for day to day interaction with the executing State Logic Processor program. Messages from the State Logic Processor are displayed on the screen and logged for future review. Information is sent to the State Logic Processor using the keyboard. The OnTOP on–line functions are also used in this mode to observe and change State Logic Processor I/O and data values.

View

The View function is used to display real time data values and I/O conditions. This function works a little differently depending on the current mode of operation. The View function may be selected from the Troubleshooting Menu or by the <F2> key in Operator Mode and Troubleshooting Mode.

Use the View function for these operations:

Display Data Values in the State Logic Processor
List the Event Queue
Access PID Tuning Screen
Display 90–70 CPU I/O and Register Configurations
View and Clear Fault Tables Stored in the 90–70 CPU

Display a Data Value

This function allows the operator to view the real time value of any of the following data types:

Data Types	Hot Keys
Analog Channels	<Ctrl + A>
String and Character Variables	<Ctrl + S>
Digital Points	<Ctrl + D>
Internal Flags	
Numeric (Integer and Float) Variables	<Ctrl + N>
Register Variables	
Reserved System Variables	
Current State of a Task	

This function works a little differently depending on the current mode of operation. In Operator Mode the value is displayed in the Terminal Log screen along with a time stamp. The listed hot keys are enabled so the values can be displayed without going through the View Menu.

In Troubleshooting Mode the hot keys are disabled, but the current value can be changed. The value is displayed in a separate window which also provides the option of changing the current value. Data values cannot be changed using the View function in Operator Mode.

For example, if the "Digital Points" data type is selected, a list of the Digital I/O channel names is displayed along with the channel number. Select the Name to display and press <Enter>. In Operator Mode a message is displayed in the terminal log screen stating the circuit Name and its value along with the current time. In Troubleshooting Mode the value is displayed in a pop up window. While this window is displayed the current value can be changed by pressing the <C> key and entering the new value which Forces the digital point to ON or OFF condition.

The one data type that cannot be changed is the System time variables. These time variables cannot be changed through the State Logic Processor but must be changed directly in the CPU using Logicmaster 90 or from a Ladder Logic program.

PID Loop View

The “PID Loop View” option allows the operator to view the real time PID Loop values. This table also allows the operator to enter in new values. This screen is often used to tune the PID loop but can also be used to change the setpoint value.

To view PID Loop values select the “PID Loop View” option then press <Enter>. A list of the PID loop names in the program is displayed. Select the loop to be displayed and press <Enter>. The PID Loop Tuning screen for the particular loop is displayed.

a80031

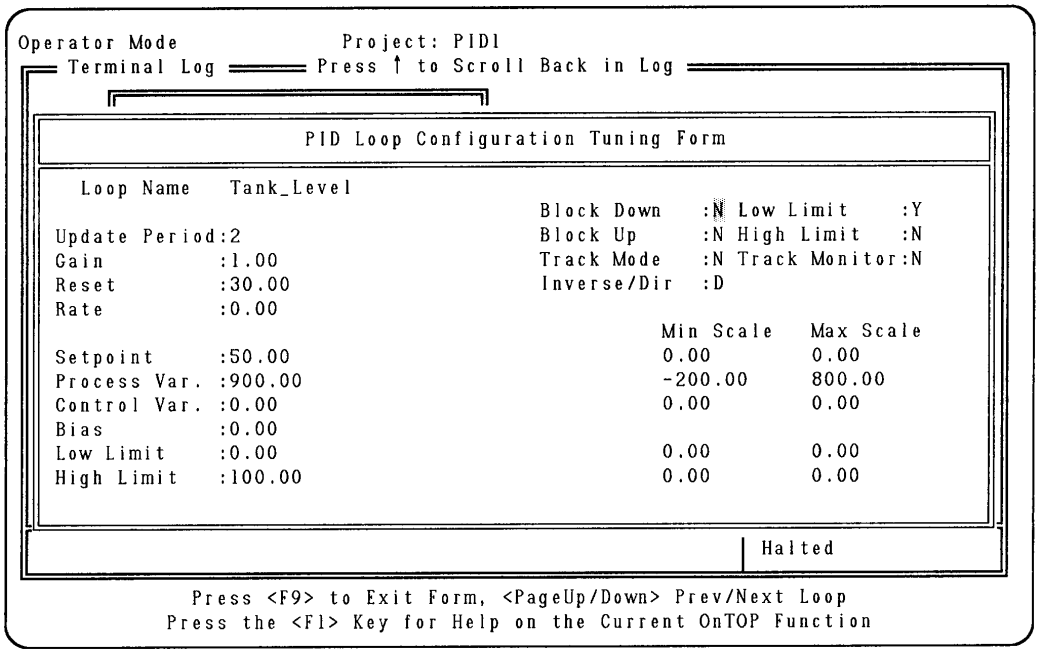

Figure 5-1. PID Loop Tuning Form

List and Clear Faults in the CPU Fault Tables

Selecting this option displays the Fault Tables Menu. From this menu the PLC Fault Table and I/O Fault Table can be viewed and cleared. The display gives the time and date of the last time the faults were cleared plus information about each fault, including location, description, and time and date. The faults are listed with the most recent faults at the top of the list.

Event Queue (Program Run, Halt, Power On/Off, etc.)

The event queue option from the view menu displays up to the last 64 events and the time that they occurred. Events consists of any of the following:

EVENTS LISTED IN THE EVENT QUEUE
Power Off
Power On
Program Started
Program Halted
Math Error
Serial Error Port 1
Serial Error Port 2
PSM Runtime Error
PSM Prescan Error

These events are displayed in the terminal log screen. This function is not available in Troubleshooting Mode.

PLC I/O and Register Configuration

This option provides information about each I/O and Register name. The number, type, and input/output status of each name is provided. In addition scaling information is provided for each of the analog names.

Force

The Force function is used to compel any digital circuit or internal flag to assume an "ON" or "OFF" condition or to make an analog channel stay at a specified value. The forced condition overrides real world conditions so that actual input conditions are ignored. The forced condition also overrides the program, ignoring program Statements which change the condition of the outputs.

To use the force function, press <F3>. Select "Set or Modify Force List" option. To add an item to the forced list, press the <Insert> key. Select "Digital Points" and or "Internal Flags" or Analog Channels". A list of all names of that type is displayed. Select the name of the item to be forced.

The next option is to select the desired forced condition, ON or OFF, for digital points and flags, a value for analog channels. The force list displays all of the forced items and the forced condition. Press the <Esc> key to return to the screen from which the Force option was selected. The maximum size of the Force Table is 64 entries. The Force function works the same

Monitor

The monitor function is used to create monitor tables for a continuous view of real time data. Up to 6 data entries can be displayed in one table. Up to 10 monitor tables can be defined, to be displayed one at a time.

a80032

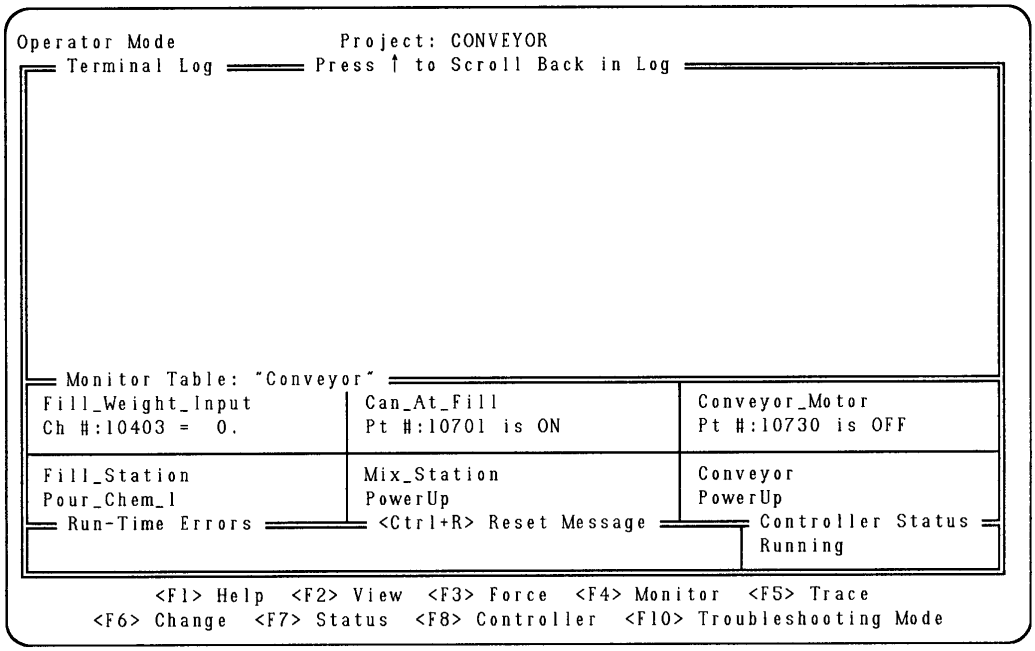

Figure 5-2. Monitor Table Display

Use the Monitor function to work with the list of monitor tables. When the Monitor function is chosen, a menu of monitor functions is displayed. The "Load Next Monitor Table" option displays the next monitor table in the list. The <Tab> key is the hot key for this option. There are also functions to select a monitor table from the list, add a monitor table to the list, remove a table from the list, remove all tables from the list.

Trace

The Trace function provides information about the real time operation of the State Logic Processor. The State Logic Processor stores all of the State changes and the time that the State change occurred for display. To access the Trace function press the <F5> key from the Operator Mode menu. Select from three options:

Upload Trace from the Controller
Display the Previously Uploaded Trace
Setup Trace List (Add, Delete Tasks)

The last option customizes the trace to display the State Changes of only selected Tasks.

OnTOP displays the information in a table and allows the user to scroll up and down the list with the cursor control keys. Some search commands are also available to search the list for particular strings to quickly locate a specific State Name.

To exit the Trace mode press <Esc>. The following screen demonstrates a trace function display:

a80033

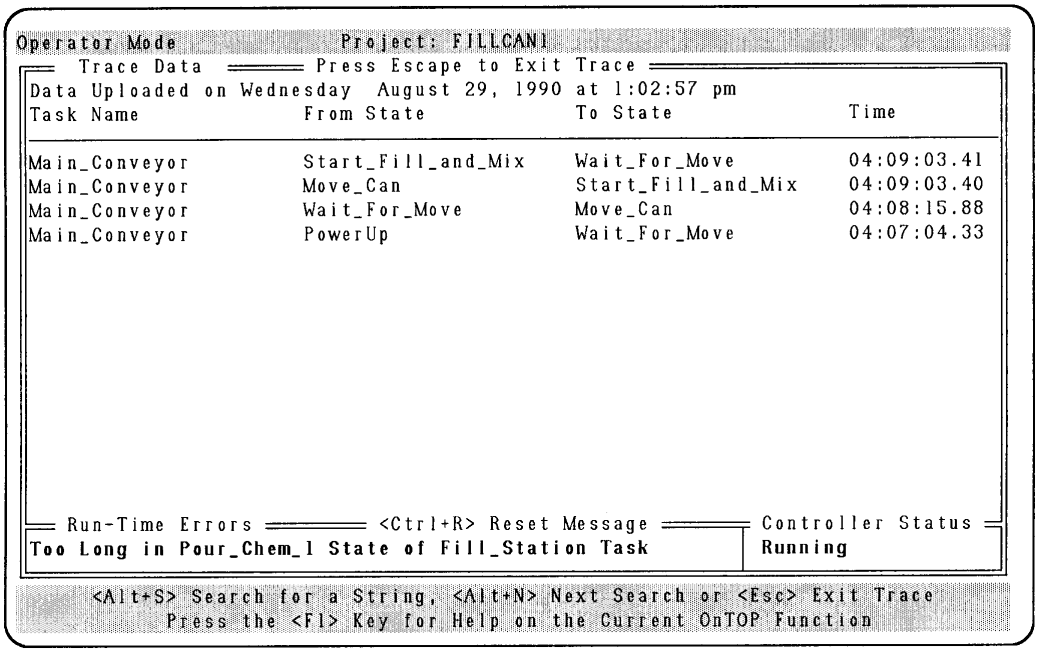

Figure 5-3. Trace Display

Change

The Change function is used to modify data elements in the State Logic Processor or Tune PID Loops. If the PID Tuning option is selected, the PID Loop is tuned as described in the section describing the View function.

The data types which may be changed using this function are:

DATA TYPES	HOT KEYS
Analog Channel Names	<Ctrl + A>
String and Character Variable Names	<Ctrl + S>
Digital Point Names and Addresses	<Ctrl + D>
Internal Flag Names	
Numeric (Integer and Float) Variable Names	<Ctrl + N>
Current State of a Task	

Press <F6> from either Mode or choose View / Change from the Troubleshooting Menu to access this function. Select Change Data or Tune PID Loops. When a change is made in Operator Mode the change is listed with the current time in the terminal log screen.

The one data type that cannot be changed is the System time variables. These time variables cannot be changed through the State Logic Processor but must be changed directly in the CPU using Logicmaster 90 or from a Ladder Logic program.

Status

The Status function is used to continuously display the active States of the State Logic program as it executes. The active State of one Task or of all the Tasks may be displayed. The Status function is also used to display system information, including scan rates, memory usage, run or halt mode, etc. System information is available only in Operator Mode. Press the <F7> key for the status function.

Controller

The Controller function is selected by pressing <F8>. Use this function to Run or Halt the Control Program, Reset the Communication Port, Start and Stop the Printer Log Output, Activate or Deactivate Log File Output, Configure the State Logic Processor, and download a program to the State Logic Processor.

Run Program in the Controller

This command puts the controller into Run mode. This option is available in both Operator Mode and Troubleshooting Modes.

Halt Program in the Controller

This command halts the program in the controller immediately without any prompt. This option is available in both Operator Mode and Troubleshooting Modes.

Communication Port Reset

The communication port may become disabled by improper data transfer, so this function is available to reset the port and restore communications with the controller. This option is available in both Operator Mode and Troubleshooting Modes.

Start Printer Output

This function allows the user to send all of the data that is sent to the terminal log out to a printer attached to the parallel port 1. When the printer log is active, the word **PRINT** appears in the top bar of the screen. If there is a printer error, the printer log is no longer active and an error message is displayed. To stop the printer log select that option from the menu. This option is available in both Operator Mode and Troubleshooting Modes.

Activate Log File Output

This function allows the data sent to the terminal log to also be sent to a disk file with a user given name of up to 8 characters. The log file name is given an extension of .LOG. The log file is limited in size to 100K bytes. This option is available in both Operator Mode and Troubleshooting Modes.

State Engine Configuration

Selecting this option brings up the State Engine Configuration form which offers several selections for configuring the State Logic Processor. These options manage the serial port (CCM setup, selecting the programming port, and CCM setup), how errors are handled, and the automatic program execution option. This form shows the current setup and provides a column for making changes. This option is available only in Operator Mode.

Enable/Disable CCM Port

These options control whether the CCM serial port uses the CCM2 communications protocol or is just a normal serial port. The CCM port is always the port not selected to be the programming port. For more information on using the CCM protocol see the Reference Section of the ECLiPS User's Manual.

Set CCM Station Address

Use this option to set the station number for the State Logic Processor. The State Logic Processor must be given a station number in the range 1 – 90.

Enable/Disable Automatic Program Execution on Powerup

These options control whether the State Logic program starts to execute when power is applied to the Series 90–70 control system. If this option is disabled, the State Logic Processor is in Halt mode when powered up.

Error Handling Setup

There are two classes of run–time errors generated by the State Logic Processor; critical and non–critical. This option allows the State Logic Processor to be configured to either halt the program or continue running when an error in either one of these two classes occurs.

When this option is chosen, first the critical error response and next the non–critical error response is selected.

Change Programming Port

This option allows serial port selected to be the programming port to be changed. The programming port is the one that connects the State Logic Processor to ECLiPS or OnTOP.

Enter the number of the port that is the new programming port. If the programming port is changed, the current connection between the State Logic Processor and OnTOP is no longer valid. The OnTOP computer must now be connected to the new State Logic Processor programming port.

Simulation Mode

Disable communication with I/O if enabled.

Enable/Disable 422/485 Serial Port Operation

These 4 functions control the serial protocol used on the 2 serial ports. Either port can be an RS–422/485 port. Notice that different serial cable is required if the port is setup to be an RS–422/485 port.

Reset and Clear State Engine

This option clears the memory in the State Logic Processor. The program is cleared along with the State Engine configuration including CCM setup, error response, and RS–422 status of the serial ports. All of these options revert back to the default settings.

Download Project to the Controller

Use this option to download a project to the State Logic Processor. When this option is selected, OnTOP allows a new directory to be selected, then lists the projects in the chosen directory. Choose a project from the list to load a new program into the State Logic Processor. If the program has been changed, but not translated by ECLiPS, the control program files are a different version from the English files. If the files are different versions, OnTOP displays a message and cancels the download. This option is only available in Operator Mode.

Show Word

The Show Word function is used with the display of the English program. This function is available only in the Troubleshooting Mode since the Operator Mode does not display the English text of the program.

To use the Show Word function, move the cursor to any word of the program and press <F9>. If the word is a keyword or filler word, the definition of the word is displayed. If the word is a user defined name, the current values of data represented by the name, are displayed along with the definition. These values may also be changed from this display.

a80034

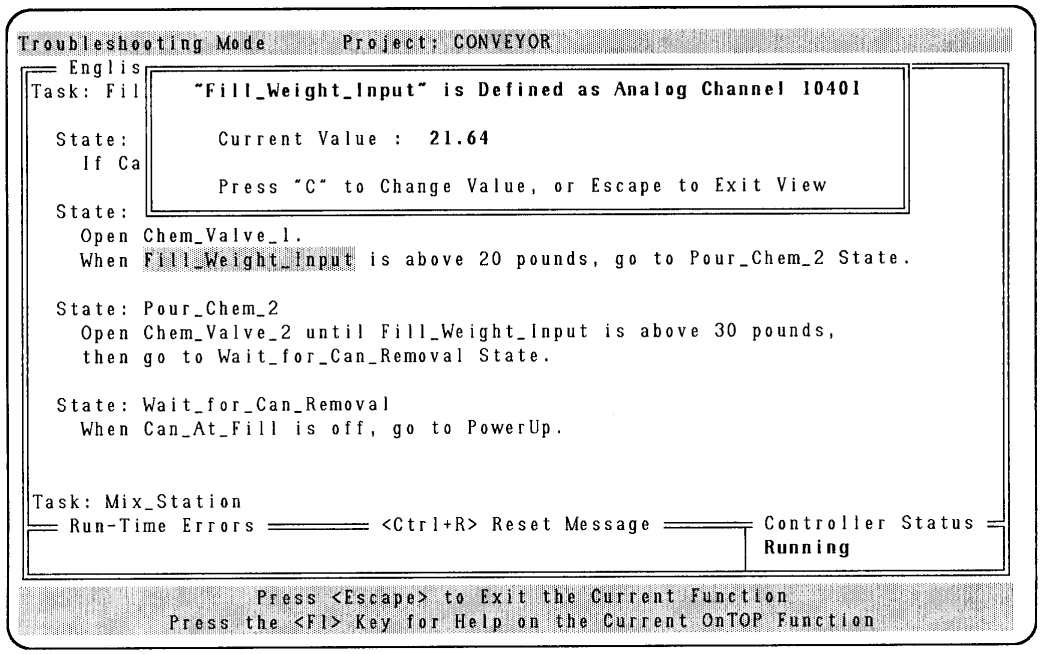
Troubleshooting Mode Project: CONVEYOR
Englis
Task: Fil
"Fill_Weight_Input" is Defined as Analog Channel 10401
Current Value : 21.64
Press "C" to Change Value, or Escape to Exit View
State:
If Ca
State:
Open Chem_Valve_1.
When Fill_Weight_Input is above 20 pounds, go to Pour_Chem_2 State.
State: Pour_Chem_2
Open Chem_Valve_2 until Fill_Weight_Input is above 30 pounds,
then go to Wait_for_Can_Removal State.
State: Wait_for_Can_Removal
When Can_At_Fill is off, go to PowerUp.
Task: Mix_Station
Run-Time Errors
<Ctrl+R> Reset Message
Controller Status
Running
Press <Escape> to Exit the Current Function
Press the <F1> Key for Help on the Current OnTOP Function

Figure 5-4. Show Word Demonstration

Chapter 6 Quick Reference Guide

The following table lists several of the operations that OnTOP performs. The functions which do these operations are listed along with function keys used to select the function. This table is intended to be a quick guide with little details of operation. For more information about a particular function, see the sections of this manual which describe the functions.

Operation	Functions	Key	Mode
Start / StopController	Controller	<F8>	Both
Display Variable Data	View Show Word Monitor	<F2> <F9> <F4>	Both Troubleshooting Both
Display Current States	View Show Word Monitor Status	<F2> <F9> <F4> <F7>	Both Troubleshooting Both Both
Display History of State Changes	Trace	<F5>	Both
Display System Status Information (Scan Rates, etc.)	Status	<F7>	Operator
Display History of System Events	View	<F2>	Operator
Display Meaning and Values of Names in English Program	Show Word	<F9>	Troubleshooting
Display and Clear Faults	View	<F2>	Both
Display I / O and Register Configuration	View	<F2>	Both
Set Controller Configuration (Serial Ports, Auto Run, Error Response)	Controller	<F8>	Operator
Change Variable Values	Change View Show Word	<F6> <F2> <F9>	Both Troubleshooting Troubleshooting
Change Current States	Change View Show Word	<F6> <F2> <F9>	Both Troubleshooting Troubleshooting

Operation	Functions	Key	Mode
Force Digital I / O Circuits, Internal Flags, and Analog Channels	Force View Show Word	<F3> <F2> <F9>	Both Troubleshooting Troubleshooting
Tune PID Loops	View Change	<F2> <F6>	Both Both
Download Program to Controller	Controller	<F8>	Operator
Continuously Monitor Several Values in the State Logic Processor	Monitor	<F4>	Both
Display English Program	Advanced Troubleshooting Screen Browse English Program		Troubleshooting Menu
Access On–Line Context Sensitive Help	Instructions on Current Topic	<F1>	Both
Display Instructions About Using OnTOP	Instructions on OnTOP Selection	<I>	Troubleshooting Menu
Setup Funcations	Set MAX states and variables	<S>	Startup Menu